

## WILDLIFE CLASSIFICATIONS:

- **Game Animals:** Black bear, cottontail rabbit, elk, squirrels (red, gray, black, and fox), snowshoe hare, white-tailed deer and woodchuck (groundhog).
- **Game Birds:** Brant, bobwhite quail, coot, gallinule, geese, grouse, Hungarian partridge, merganser, mourning dove, pheasant, rail, snipe, swan, wild ducks, wild turkey, and woodcock.
- **Big Game:** Bear, elk, white-tailed deer and wild turkey.
- **Small Game:** Game birds and game animals not classified as big game.
- **Furbearers:** Badger, beaver, bobcat, coyote, fisher, mink, muskrat, opossum, otter, pine martin, raccoon, red and gray fox, skunk and weasel.
- **Protected Mammals:** Wild mammals not classified furbearers or game animals (for example, chipmunks are protected).
- **Protected Birds:** Wild birds not classified game birds.

Protection is removed from wildlife, except migratory birds, big game and threatened or endangered species, when personal property, other than an agricultural crop, is being destroyed or damaged. Wildlife may only be taken by the owner or person in charge of the personal property affected. Wildlife taken to protect personal property must be surrendered to a Game Commission representative.

